If you've recently purchased a CNC machine for your shop, or are just wanting to learn more about using one for woodworking and other crafts before you take the plunge, this is the book for you. You'll learn the basics behind the sometimes mystifying world of these fantastic machines, how to design your projects, which tools to use, how
to painlessly convert your designs into language the CNC can understand, and pick up some tips on getting started in the shop and using your CNC safely. You'll find everything in simple non-technical language, that will move you from Newbie to Novice in easy-to-understand steps.

Charcoal Foundry, the first book in the "Metal Working Shop From Scrap Series", gives you plans for building a metal melting furnace and instructions on basic pattern making and molding. All the information needed to set up a foundry in your work shop can be found in this book. Simply stated, if you can build a sand castle or make a mud pie, you can make a sand mold to produce castings for your metal shop projects. The main ingredient in these projects is scrap aluminum and pot metal. The only tools you need to get started are ordinary home shop hand tools, many of which are probably already in your possession. Much of the remainder is found as salvage or cast-off and little expense need be involved. The charcoal foundry is simple to build and operate and the initial cost is so low that it can be in the reach of nearly anyone. And the fundamentals of pattern-making and molding are easily understood and mastered. Once you have built the charcoal foundry and the metal lathe in book 2, there is little beyond your reach by way of shop equipment. Build as large or small as you wish and you are your own parts supply company. If you already have some machine shop equipment, you will find that adding a foundry to your shop greatly expands your capacity. Being able to produce your own castings for accessories and equipment is a great advantage. Design your own, make a copy or follow a plan. It's easy when
you're in control and can produce your own castings.

Written in simple, easy-to-understand language by skilled programmers with years of experience teaching CNC machining to the industry and in formal education settings, Programming of Computer Numerically Controlled Machines provides full descriptions of many operation and programming functions and illustrates their practical applications through examples. It provides in-depth information on how to program turning and milling machines, which is applicable to almost all control systems. It keeps all theoretical explanations to a minimum throughout so that they do not distort an understanding of the programming. And because of the wide range of information available about the selection of tools, cutting speeds, and the technology of machining, it is sure to benefit engineers, programmers, supervisors, and machine operators who need ready access to information that will solve CNC operation and programming problems.

This unique reference features nearly all of the activities a typical CNC operator performs on a daily basis. Starting with overall descriptions and in-depth explanations of various features, it goes much further and is sure to be a valuable resource for anyone involved in CNC.

Design, DIY, and computer-controlled fabrication are a powerful combination for making high-quality customized things. Written by the founders of the architecture, design, and research firm Filson and Rohrbacher, this book takes you through the basics of CNC fabrication,
the design process, production, and construction of your own furniture designs. Through their AtFAB series of projects, accompanied by an overview of digital techniques and design thinking, this book introduces the knowledge and skills that you'll find widely applicable across all kinds of CNC projects. Not only will you learn how to design, fabricate, and assemble a wide range of projects, you'll have some great furniture to show for it! While 3D printing has been grabbing headlines, high school, college, library, and other public makerspaces have been making things with CNC machines. With a CNC router, you can cut parts from strong, tactile, durable materials like wood. Once you have your design and material, you can set up your job and let it run. When it's done, you can put the project together for an heirloom of your own. While 3D printing can make exciting things with complex designs, CNCs are the digital workhorses that produce large-scale, long-lasting objects.

Design and build fantastic projects and devices using the Arduino platform About This Book Explore the different sensors that can be used to improve the functionality of the Arduino projects Program networking modules in conjunction with Arduino to make smarter and more communicable devices A practical guide that shows you how to utilize Arduino to create practical, useful projects Who This Book Is For This book is an ideal choice for hobbyists or professionals who want to create quick and easy projects with Arduino. As a prerequisite, readers must have a working Arduino system and some programming background, ideally in C/C++. Basic knowledge of Arduino is helpful but not required to follow
along with this book. What You Will Learn
Understand and utilize the capabilities of the
Arduino Integrate sensors to gather environmental
data and display this information in meaningful
ways Add modules such as Bluetooth and Wi-Fi that
allow the Arduino to communicate and send data
between devices Create simple servers to allow
communication to occur Build automated projects
including robots while learning complex
algorithms to mimic biological locomotion
Implement error handling to make programs easier
to debug and look more professional Integrate
powerful programming tools and software such as
Python and Processing to broaden the scope of
what the Arduino can achieve Practice and learn
basic programming etiquette In Detail Arduino an
opensource physical computing platform based on a
simple microcontroller board, and a development
environment for writing software for the board.
The opensource Arduino software (IDE) makes it
easy to write code and upload it to the board. It
runs on Windows, Mac OS X, and Linux. The
environment is written in Java and based on
Processing and other opensource software. With
the growing interest in home-made, weekend
projects among students and hobbyists alike,
Arduino offers an innovative and feasible
platform to create projects that promote
creativity and technological tinkering. Arduino
by Example is a project-oriented guide to help
you fully utilize the power of one of the world's
most powerful open source platforms, Arduino.
This book demonstrates three projects ranging
from a home automation project involving your
lighting system to a simple robotic project to a
touch sensor project. You will first learn the
basic concepts such as how to get started with
the Arduino, and as you start building the project, you will develop the practical skills needed to successfully build Arduino powered projects that have real-life implications. The complexity of the book slowly increases as you complete a project and move on to the next. By the end of this book, you will be able to create basic projects and utilize the elements used in the examples to construct your own devices. Style and approach This book follows a project-oriented approach, with multiple images and plenty of code to help you build your projects easily. The book uses a tutorial-based methodology where the concepts are first explained and then implemented to help you develop the projects.

Practical CNC design, construction, and operation techniques Gain a thorough understanding of computer-based numerical control systems, components, and technologies. Featuring hundreds of color images and schematic diagrams, CNC Handbook explains machining fundamentals and shows you how to build and safely operate fully automated, technically sophisticated mechatronic equipment. Learn how to work with position controllers, accomplish rapid and precise machine motions, use CAD and CAM systems, and integrate CNC into IT networks. The latest CNC programming languages, flexible manufacturing systems, and troubleshooting methods are also discussed in this hands-on guide. CNC HANDBOOK COVERS: Open- and closed-loop control systems Programmable logic controllers and switches Machine tools and machining centers Turning, milling, and grinding equipment Industrial robots and robot controllers Additive and flexible manufacturing systems Direct and distributed numerical control CNC
programming platforms and languages Close-to-
process production measurement

A Practical Guide to CNC Machining Get a thorough explanation of the entire CNC process from start to finish, including the various machines and their uses and the necessary software and tools. CNC Machining Handbook describes the steps involved in building a CNC machine to custom specifications and successfully implementing it in a real-world application. Helpful photos and illustrations are featured throughout. Whether you're a student, hobbyist, or business owner looking to move from a manual manufacturing process to the accuracy and repeatability of what CNC has to offer, you'll benefit from the in-depth information in this comprehensive resource. CNC Machining Handbook covers: Common types of home and shop-based CNC-controlled applications Linear motion guide systems Transmission systems Stepper and servo motors Controller hardware Cartesian coordinate system CAD (computer-aided drafting) and CAM (computer-aided manufacturing) software Overview of G code language Ready-made CNC systems

What should an electronics hackerspace look like? Is it in your bedroom, garage, a classroom, or even a suitcase? And where do you start? What parts are essential, and which are just nice to have? And how do you organize it all? Dale Wheat, the author of Arduino Internals, will show you how to build your own electronics lab complete with tools, parts, and power sources. You'll learn how to create a portable lab, a small lab to save space, and even a lab for small groups and classrooms. You'll learn which parts and
tools are indispensable no matter what type projects you're working on: which soldering irons are best, which tools, cables, and testing equipment you'll need. You'll also learn about different chips, boards, sensors, power sources, and which ones you'll want to keep on hand. Finally, you'll learn how to assemble everything for the type of lab best suited to your needs. If you need to carry everything to your local makerspace, you can build the Portable Lab. If you plan to tinker at home or in the garage, there is the Corner Lab. If you're going to run your own local makerspace or you need to set up a lab to teach others, there is the Small-Group Lab. No matter what your gadgeteering needs may be, Building Your Own Electronics Lab will show you exactly how to put it all together so you have what you need to get started.

Do you like to build things? Are you ever frustrated at having to compromise your designs to fit whatever parts happen to be available? Would you like to fabricate your own parts? Build Your Own CNC Machine is the book to get you started. CNC expert Patrick Hood-Daniel and best-selling author James Kelly team up to show you how to construct your very own CNC machine. Then they go on to show you how to use it, how to document your designs in computer-aided design (CAD) programs, and how to output your designs as specifications and tool paths that feed into the CNC machine, controlling it as it builds whatever parts your imagination can dream up. Don't be intimidated by abbreviations like CNC and terms like computer-aided design. Patrick and James have chosen a CNC-machine design that is simple to fabricate. You need only basic woodworking
skills and a budget of perhaps $500 to $1,000 to spend on the wood, a router, and various other parts that you'll need. With some patience and some follow-through, you'll soon be up and running with a really fun machine that'll unleash your creativity and turn your imagination into physical reality. The authors go on to show you how to test your machine, including configuring the software. Provides links for learning how to design and mill whatever you can dream up. The perfect parent/child project that is also suitable for scouting groups, clubs, school shop classes, and other organizations that benefit from projects that foster skills development and teamwork. No unusual tools needed beyond a circular saw and what you likely already have in your home toolbox. Teaches you to design and mill your very own wooden and aluminum parts, toys, gadgets—whatever you can dream up.

The introduction of digital manufacturing techniques, such as 3D printing applied to concrete material, opens up new perspectives on the way in which buildings are designed. Research on this theme is thriving and there is a high rate of innovation related to concrete. At the same time, the first life-size constructions made from printed concrete are emerging from the ground. This book presents state-of-the-art knowledge on the different printing processes as well as on the concrete material that must adapt to these new manufacturing techniques, such as new hardware and new printers for concrete. The possibilities in terms of architectural design are discussed as well as the pathways that remain to be uncovered. The book also explores the challenges that researchers and companies expect.
to overcome as they get closer to democratizing this potential revolution that is the digital manufacturing of concrete.

The KRMx01 is a CNC router you build yourself using basic tools. Each chapter is a step-by-step project in itself. Each chapter presents you with a listing of tools and components required to complete the chapter. In addition, each chapter includes time and cost estimates so you can budget your time as well as your funds.

A practical perspective on equipment and processes with instruction for many projects shown.

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some follow-through, you'll soon be up and running with a really fun machine that'll unleash your creativity and turn your imagination into physical reality. The authors go on to show you how to test your machine, including configuring the software. Provides links for learning how to design and mill whatever you can dream up. The perfect parent/child project that is also suitable for scouting groups, clubs, school shop classes, and other organizations that benefit from projects that foster skills development and teamwork. No unusual tools needed beyond a circular saw and what you likely already have in your home toolbox. Teaches you to design and mill your very own wooden and aluminum parts, toys, gadgets—whatever you can dream up.

Lightweight alloys have become of great importance in engineering for construction of transportation equipment. At present, the metals that serve as the base of the principal light alloys are aluminum and magnesium. One of the most important lightweight alloys is the aluminum alloys in use for several applications (structural components wrought aluminum alloys, parts and plates). However, some casting parts that have low cost of production play important role in aircraft parts. Magnesium and its alloys are among the lightest of all metals and the sixth most abundant metal on earth. Magnesium is ductile and the most machinable of all metals. Many of these light weight alloys have appropriately high strength to warrant their use for structural purposes, and as a result of their use, the total weight of transportation equipment has been considerably decreased.
How to build your own CNC machine and some accessories. There are lots of variables to choose from.

"In [this book], James Hamilton, creator of the popular Stumpy Nubs website, shows you how to build woodworking machines for a fraction of the cost of store-bought models--and with more features to boot! You'll discover 12 detailed projects for building precise, durable shop-made machines." --

Printing in Plastic: Build Your Own 3D Printer is your gateway into the exciting world of personal fabrication. The “printer” that you'll build from this book is a personal fabricator capable of creating small parts and other objects from drops of molten plastic. Design a part using a modeling tool such as Google SketchUp. Then, watch while the fabricator head sweeps back and forth and upwards, depositing plastic in all the right places. You can build anything from a replacement tab to hold a bookshelf in place, to a small art project, to a bashguard for your bicycle. If you can conceive it and design it, you can build it, and you'll have fun doing it! Printing in Plastic is aimed at creative people comfortable using power tools such as a table saw, circular saw, and drill press. Authors James Kelly and Patrick Hood-Daniel lead you through building a personal fabrication machine based upon a set of blueprints downloaded from their website. Example projects get you started in designing and fabricating your own parts. Bring your handyman skills, and apply patience during the build process. You too can be the proud owner of a personal fabricator—a three-dimensional printer.
Leads you through building a personal fabrication machine capable of creating small parts and objects from plastic. Provides example projects to get you started on the road to designing and fabricating your own parts. Provides an excellent parent/child, or small group project.

The Guide provides instruction in ISO code programming for Turning & Machining Centres covering a series of important aspects giving a thorough grounding in programme preparation, the programming possibilities and the extent of the standard functions. Automatic Cycles and Subroutines are controller specific, the OEM decides on Auxiliary Functions; included are examples that will give an understanding of the principles to apply to any machine and control, also featured are GE Fanuc and Siemens Controls. The Guide lists functions and codes under the reference JG and provides space to include data for specific machines and controls. Extensive examples show how to programme the options and features. Component drawings have metric and imperial dimensions simply substitute the dimensions with those of the system of your choice. The Guide is your starting point; use the instructions and suggestions to build your own unique evolvable folder from here creating an invaluable personal handbook.

Up to now, the best way to get information on 5-axis machining has been by talking to experienced peers in the industry, in hopes that they will share what they learned. Visiting industrial tradeshows and talking to machine tool and Cad/Cam vendors is another option, only these people will all give you their point of view and
will undoubtedly promote their machine or solution. This unbiased, no-nonsense, to-the-point description of 5-axis machining presents information that was gathered during the author's 30 years of hands-on experience in the manufacturing industry, bridging countries and continents, multiple languages — both human and G-Code. As the only book of its kind, Secrets of 5-Axis Machining will demystify the subject and bring it within the reach of anyone who is interested in using this technology to its full potential, and is not specific to one particular CAD/CAM system. It is sure to empower readers to confidently enter this field, and by doing so, become better equipped to compete in the global market.

30 Attractive Projects You’ll Actually Want to Make Everyone is capable of making useful things, and beautifully made modern furniture shouldn’t cost thousands of dollars. In HomeMade Modern you’ll learn to make the furniture you want at a fraction of the price of store-bought furniture. Not only will you save tons of money, but you’ll also make environmentally sustainable pieces that are solidly built, using real materials like metal, wood, concrete, and other recycled ready-mades. The projects in this book don’t require special skills, prior experience, or even a garage full of tools. This book will walk you step-by-step through the process of making furniture, from where to buy the materials (or where to scavenge!) to how to make the most of the tools you own. All you need is a sense of adventure to make furniture that looks amazing and that you can actually afford.
The Milling Machine is also known as book 4 from the best selling 7 book series, 'Build Your Own Metal Working Shop From Scrap'. Especially designed for the developing home shop. It’s a horizontal miller, but it has the full range of vertical mill capability when used with the angle plate on the work table. Extremely rigid and versatile. The work table is 2 3/8" x 12" with a 3/8" T-slot and it travels a full 12". Eight speeds from 43 rpm to 2430 rpm. The spindle raises as much as 6" above the work table and the transmission is designed to follow the vertical travel without straining the column or changing the belt tension. Accessories included in the project are angle plate, face plate, fly cutter, tail-stand and compound slide assembly with which you can do large swing lathe jobs. Still no need to look for outside help. It’s a miller and more, and you can build it your self.

Build your own Metal Shaper. Exotic is a mild adjective when applied to this shaper. It will cut splines, keyways, gears, sprockets, dovetail slides, flat and angular surfaces and irregular profiles. And all of these with a simple hand-ground lathe tool bit. Obsolete in modern industry, of course, because milling machines do the work much faster and cheaper. But you can’t beat a shaper for simplicity and economy in the home shop. The shaper has a 6" stroke and a mean capacity of 5" x 5", variable and adjustable stroke length, automatic variable cross feed and graduated collars. You will be proud to add this machine to your shop.

CNC stands for Computer Numerical Control, and is
a collection of technologies that enable precise computerized control of a variety of machines. If you are a hobbyist or DIY enthusiast interested in building and operating a computer controlled device like a router table or foam cutting machine, or converting and running a benchtop CNC mill or lathe, then The CNC Cookbook will provide the help you need to get started. Concepts of design, construction, and successful operation are covered in a practical, straightforward way. Topics include: -Types of CNC hardware (motors, drive systems, linear slides, etc) -Electronics (motor drives, power supplies, and more) -Software (CAD, CAM, and controller programs) -Conversion of existing machines and design of new CNC machines -The basics of G-code and how to operate a CNC machine successfully

Computer Numerical Control (CNC) controllers are high value-added products counting for over 30% of the price of machine tools. The development of CNC technology depends on the integration of technologies from many different industries, and requires strategic long-term support. “Theory and Design of CNC Systems” covers the elements of control, the design of control systems, and modern open-architecture control systems. Topics covered include Numerical Control Kernel (NCK) design of CNC, Programmable Logic Control (PLC), and the Man-Machine Interface (MMI), as well as the major modules for the development of conversational programming methods. The concepts and primary elements of STEP-NC are also introduced. A collaboration of several authors with considerable experience in CNC development, education, and research, this highly focused textbook on the principles and development
technologies of CNC controllers can also be used as a guide for those working on CNC development in industry.

Learn Raspberry Pi with Linux will tell you everything you need to know about the Raspberry Pi's GUI and command line so you can get started doing amazing things. You'll learn how to set up your new Raspberry Pi with a monitor, keyboard and mouse, and you'll discover that what may look unfamiliar in Linux is really very familiar. You'll find out how to connect to the internet, change your desktop settings, and you'll get a tour of installed applications. Next, you'll take your first steps toward being a Raspberry Pi expert by learning how to get around at the Linux command line. You'll learn about different shells, including the bash shell, and commands that will make you a true power user. Finally, you'll learn how to create your first Raspberry Pi projects: Making a Pi web server: run LAMP on your own network Making your Pi wireless: remove all the cables and retain all the functionality Making a Raspberry Pi-based security cam and messenger service: find out who's dropping by Making a Pi media center: stream videos and music from your Pi Raspberry Pi is awesome, and it's Linux. And it's awesome because it's Linux. But if you've never used Linux or worked at the Linux command line before, it can be a bit daunting. Raspberry Pi is an amazing little computer with tons of potential. And Learn Raspberry Pi with Linux can be your first step in unlocking that potential.

Getting Started with CNC is the definitive
introduction to working with affordable desktop and benchtop CNCs, written by the creator of the popular open hardware CNC, the Shapeoko. Accessible 3D printing introduced the masses to computer-controlled additive fabrication. But the flip side of that is subtractive fabrication: instead of adding material to create a shape like a 3D printer does, a CNC starts with a solid piece of material and takes away from it. Although inexpensive 3D printers can make great things with plastic, a CNC can carve highly durable pieces out of a block of aluminum, wood, and other materials. This book covers the fundamentals of designing for—and working with—affordable ($500–$3000) CNCs.

Provides step-by-step instructions for designing, constructing, and testing a fully functional CNC robot.


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to fit whatever parts happen to be available? Would you like to fabricate your own parts? Build Your Own CNC Machine is the book to get you started. CNC expert Patrick Hood-Daniel and best-selling author James Kelly team up to show you how to construct your very own CNC machine. Then they go on to show you how to use it, how to document your designs in computer-aided design (CAD) programs, and how to output your designs as specifications and tool paths that feed into the CNC machine, controlling it as it builds whatever parts your imagination can dream up. Don't be intimidated by abbreviations like CNC and terms like computer-aided design. Patrick and James have chosen a CNC-machine design that is simple to fabricate. You need only basic woodworking skills and a budget of perhaps $500 to $1,000 to spend on the wood, a router, and various other parts that you'll need. With some patience and some follow-through, you'll soon be up and running with a really fun machine that'll unleash your creativity and turn your imagination into physical reality. The authors go on to show you how to test your machine, including configuring the software. Provides links for learning how to design and mill whatever you can dream up. The perfect parent/child project that is also suitable for scouting groups, clubs, school shop classes, and other organizations that benefit from projects that foster skills development and teamwork. No unusual tools needed beyond a circular saw and what you likely already have in your home toolbox. Teaches you to design and mill your very own wooden and aluminum parts, toys, gadgets—whatever you can dream up.

Printing in Plastic: Build Your Own 3D Printer is
your gateway into the exciting world of personal fabrication. The “printer” that you'll build from this book is a personal fabricator capable of creating small parts and other objects from drops of molten plastic. Design a part using a modeling tool such as Google SketchUp. Then, watch while the fabricator head sweeps back and forth and upwards, depositing plastic in all the right places. You can build anything from a replacement tab to hold a bookshelf in place, to a small art project, to a bashguard for your bicycle. If you can conceive it and design it, you can build it, and you'll have fun doing it! Printing in Plastic is aimed at creative people comfortable using power tools such as a table saw, circular saw, and drill press. Authors James Kelly and Patrick Hood-Daniel lead you through building a personal fabrication machine based upon a set of blueprints downloaded from their website. Example projects get you started in designing and fabricating your own parts. Bring your handyman skills, and apply patience during the build process. You too can be the proud owner of a personal fabricator—a three-dimensional printer. Leads you through building a personal fabrication machine capable of creating small parts and objects from plastic Provides example projects to get you started on the road to designing and fabricating your own parts Provides an excellent parent/child, or small group project Learn how to use Autodesk Fusion 360 to digitally model your own original projects for a 3D printer or a CNC device. Fusion 360 software lets you design, analyze, and print your ideas. Free to students and small businesses alike, it offers solid, surface, organic, direct, and parametric
modeling capabilities. Fusion 360 for Makers is written for beginners to 3D modeling software by an experienced teacher. It will get you up and running quickly with the goal of creating models for 3D printing and CNC fabrication. Inside Fusion 360 for Makers, you'll find: Eight easy-to-understand tutorials that provide a solid foundation in Fusion 360 fundamentals DIY projects that are explained with step-by-step instructions and color photos Projects that have been real-world tested, covering the most common problems and solutions Stand-alone projects, allowing you to skip to ones of interest without having to work through all the preceding projects first Design from scratch or edit downloaded designs. Fusion 360 is an appropriate tool for beginners and experienced makers.

This book teaches the fundamentals of CNC machining. Topics include safety, CNC tools, cutting speeds and feeds, coordinate systems, G-codes, 2D, 3D and Turning toolpaths and CNC setups and operation. Emphasis is on using best practices as related to modern CNC and CAD/CAM. This book is particularly well-suited to persons using CNC that do not have a traditional machining background.

CNC control of milling machines is now available to even the smallest of workshops. This allows designers to be more ambitious and machinists to be more confident of the production of parts, and thereby greatly increase the potential of milling at home. This new accessible guide takes a practical approach to software and techniques, and explains how you can make full use of your CNC mill to produce ambitious work of a high
standard. Includes: Authoritative advice on programming and operating a CNC mill; Guide to the major CAD/CAM/CNC software such as Mach3, LinuxCNC and Vectric packages, without being restricted to any particular make of machine; Practical projects throughout and examples of a wide range of finished work; A practical approach to how you can make full use of your CNC mill to produce ambitious work. Aimed at everyone with a workshop – particularly modelmakers and horologists. Superbly illustrated with 280 colour illustrations. Dr Marcus Bowman has been machining metal for forty years and is a lifelong maker of models, clocks and tools.

It has never been easier to take an idea that you have and turn it into a product or a business. Stepcraft's All-In-One Creation CNC Systems have been the centerpiece of many businesses and have helped bring countless products to life. The universal nature of the machine gives you the ability to do many different tasks, from cutting and carving to 3D printing and engraving. This book was written to show you the possibilities that are within reach and to show you what you can create with a Stepcraft; whether it is a product or a business. I discuss everything from choosing a name to marketing and sales. I have included several examples of businesses that existing customers have started to help give your mind a jump-start. If you have been thinking about starting a business but never had the ability to turn your ideas into reality, then this book is for you. Learn how a Desktop CNC System from Stepcraft can open up a world of possibilities for you, your family and your business.
A step by step guide with technical drawings and assembling procedure in order to build the mechanical and electronic parts of a complete CNC (Computer Numerical Control) Router Machine. The CNC Router Machine is capable of milling, drilling and engraving most materials including wood, foam, plastic, brass and aluminum.

Included are complete do-it-yourself instructions for creating a 3D printer that prints with metal clay or a variety of other materials. The project requires some parts that are 3D printed, some specialty parts to be ordered, and some commonly available parts. This publication was completed as part of the 2013 campaign for the Mini Metal Maker, which was successfully funded on Indiegogo. See more details about the Mini Metal Maker at www.minimetalmaker.com.

Until fairly recently, machining has been a high-cost manufacturing technique available only to large corporations and specialist machine shops. With today’s cheaper and more powerful computers, CNC milling and 3D printing technology has become practical, affordable, and accessible to just about anyone.

Tabletop CNC machines are every hobbyist’s dream, providing the tools needed to cut and shape materials such as glass, wood, plastics, and aluminum.

In *CNC Milling for Makers*, author Christian
Rattat explains how CNC technology works and he walks you through the entire milling process: starting with a blank piece of material, Rattat takes you step by step through to a finished product.

Rattat offers advice on selecting and purchasing the best machine for your own particular needs. He also demonstrates how to assemble a machine from a kit and explains all the steps required to mill your first project. Moving past the basics, Rattat introduces a variety of cutting tools and provides hands-on examples of how to use them to mill a wide variety of materials.

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